



和道英国

WADO UK

TABLE OFFICIAL INFORMATION

Revised Edition 2009

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IMPORTANT POINTS TO REMEMBER

TIMING OF BOUTS

- ❖ The clock always starts on “*hajime*” and stops on “*yame*”
- ❖ A ten second to go buzzer, or similar should be given, at this point the referee will announce “Atoshi Baraku”
- ❖ A time up buzzer or similar should be given
- ❖ If Sai Shiai (*Match extension*) is required, one minute will be the time allotted



IMPORTANT POINTS TO REMEMBER

TIMING OF BOUTS

- ❖ **Duration of bouts are defined as;**
 - 3 minutes for senior males (*team and individual*)**
 - 4 minutes for all medal placings.**
- ❖ **2 minutes for senior female, (*team and individual*)**
- ❖ **3 minutes for all medal placings**
- ❖ **2 minutes for all cadet and junior's**



IMPORTANT POINTS TO REMEMBER

SCORING

- ❖ **Ippon; one point added to contestants score**
- ❖ **Nihon; two points added to contestants score**
- ❖ **Sanbon; three points added to contestants score**



IMPORTANT POINTS TO REMEMBER

PENALTIES FOR EITHER CATEGORY

- ❖ Chukoku. Warning without penalty (*the first box should be marked*)
- ❖ Keikoku. Warning where one point is added to opponents score (*the second box should be marked*)
- ❖ Hansoku chui. Warning where two points are added to opponents score (*the third box should be marked*)
- ❖ Hansoku. Disqualification, bout awarded to opponent (*the fourth box should be marked*) In team matches the scores should be recorded as 8-0 in favour of the opponent



IMPORTANT POINTS TO REMEMBER

SYMBOLS USED BY THE SCORER

- ❖ □ Placed in the result box signifies a win
- ❖ X Placed in the result box signifies a loss
- ❖ △ Placed in the result box signifies a draw
- ❖ KK Placed in the result box signifies forfeiture of the bout. *In team matches the score should be recorded as 8-0 to the opponent*
- ❖ S placed in the result box signifies serious disqualification *In team matches the score should be recorded as 8-0 to the opponent*



IMPORTANT POINTS TO REMEMBER

RECORDING ON THE RESULT SHEET

- ❖ **All entries must be clear and legible**
- ❖ **Final Scores need to be recorded accurately. In the case of a drawn team match they will be necessary to establish a winner**
- ❖ **Penalties need to be recorded accurately. The referee may need to refer back to the amount and type of penalties imposed**



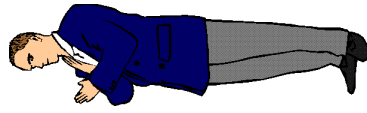
IMPORTANT POINTS TO REMEMBER

RECORDING ON THE DRAW SHEET

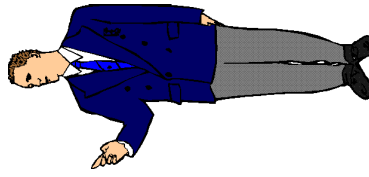
- ❖ **All entries must be clear and legible**
- ❖ **It is important to record accurately the names of the winning competitors. They will become relevant at the point of working out the repechage**
- ❖ **In charting the repechage it is important to pair up the first two competitors to be knocked out of the competition. The winner is then paired up with the third person to be knocked out and so on to the point where one person is left. This person will be joint third**

SCORE KEEPERS INFORMATION

REMEMBER! PENALTIES DO NOT CROSS ACCUMULATE, PENALTIES MUST BE MARKED IN THE CORRECT CATEGORY. IT IS POSSIBLE TO HAVE HANSOKU CHUI (WARNING OF DISQUALIFICATION) IN BOTH CATEGORIES.

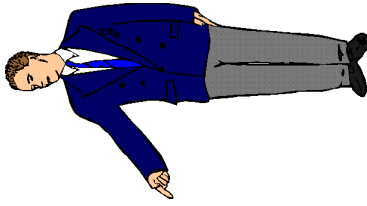


REFEREE'S SIGN
FOR CAT 1 FOUL
WITHOUT PENALTY

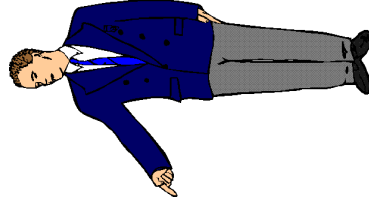


REFEREE'S SIGN
FOR CAT 2 FOUL
WITHOUT PENALTY

FOLLOWED
BY



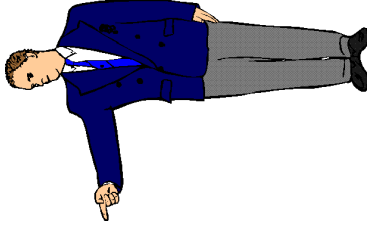
KEIKOKU
1 POINT TO
OPPONENT



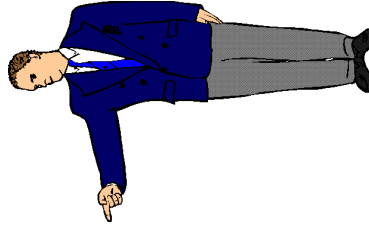
KEIKOKU
1 POINT TO
OPPONENT

OR

OR



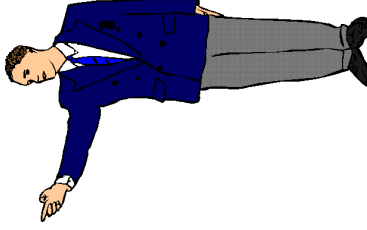
HANSOKU CHUI
2 POINTS TO
OPPONENT



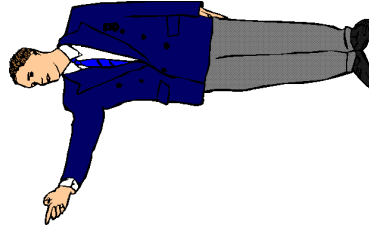
HANSOKU CHUI
2 POINTS TO
OPPONENT

OR

OR



HANSOKU
BOUNT AWARDED TO
OPPONENT



HANSOKU
BOUNT AWARDED TO
OPPONENT



IMPORTANT POINTS TO REMEMBER

RECORDING FOR KATA COMPETITION

- ❖ **No score sheet is required for Kata competition, a draw sheet is the only document required**
- ❖ **Entries made on the draw sheet will mirror those on a Kumite sheet, i.e.; the winner / winning team promoted to the next round.**
- ❖ **Repechage will be used**
- ❖ **Where competitor numbers dictate, Shitei Kata must be used in the first two rounds**
- ❖ **The only time restrictions relate to the team final where 5 minutes will be allowed for the bunkai performance**



IMPORTANT POINTS TO REMEMBER

RECORDING FOR KATA COMPETITION

- ❖ This graph shows the amount and type of Kata required depending on the number of entries.
(Bye's are counted as competitors or teams)

Competitors or Teams	Kata Required	Tokui	Shitei
128-65	7	5	2
64-33	6	4	2
32-17	5	3	2
16-9	4	3	1
8-5	3	3	0
4	2	2	0

Goju Ryu

1	Sanchin
2	Saifa
3	Seiyunchin
4	Shisochin
5	Sanseru
6	Seisan
7	Seipai
8	Kururunfa
9	Suparimpei
10	Tensho

Wado-Ryu

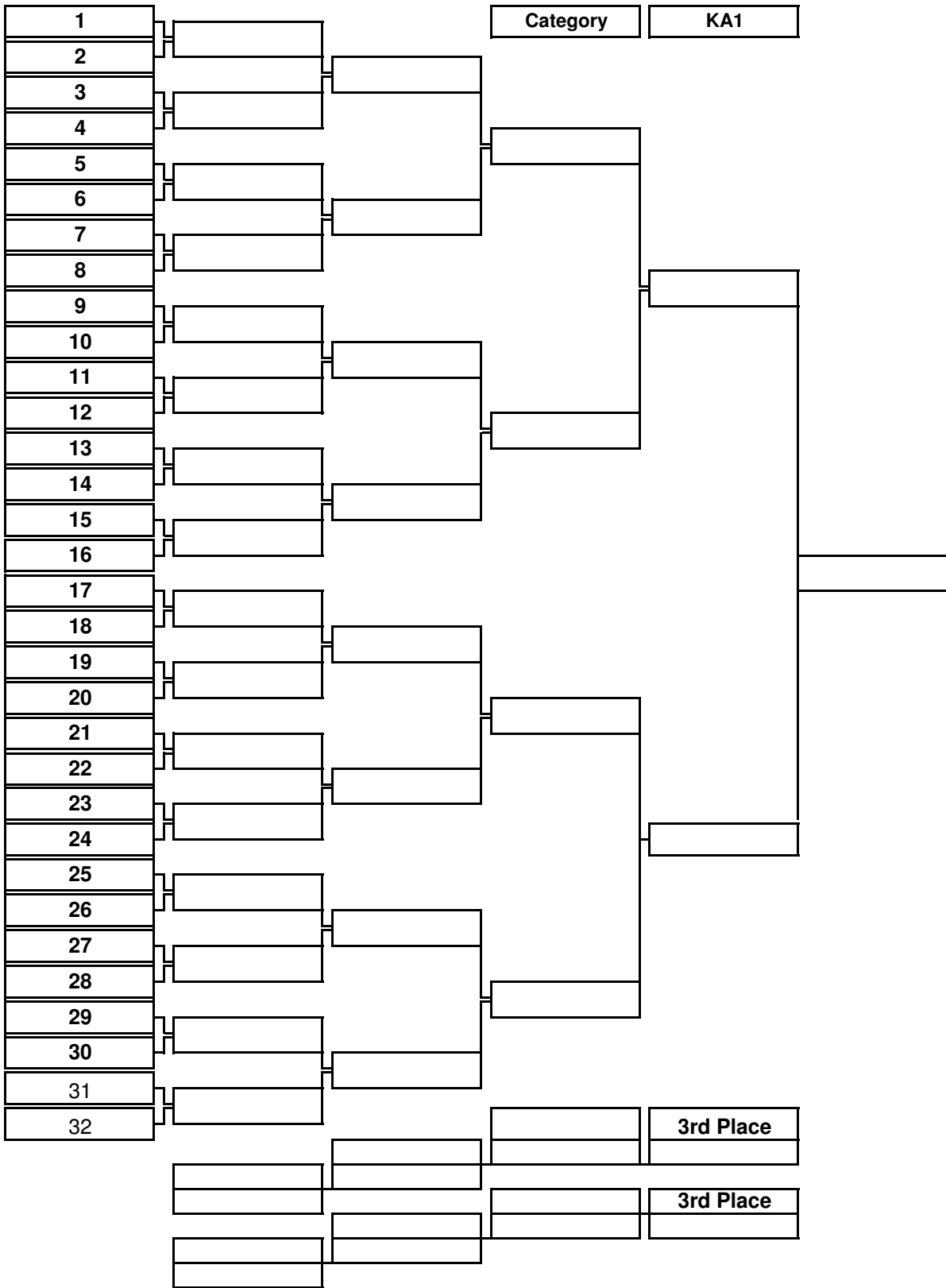
1	Kushanku
2	Naihanchi
3	Seishan
4	Chinto
5	Passai
6	Niseishi
7	Rohai
8	Wanshu
9	Jion
10	Jitte

Shotokan

1	Bassai Dai
2	Bassai-Sho
3	Kanku-Dai
4	Kanku-Sho
5	Tekki-Shodan
6	Tekki-Nidan
7	Tekki-Sandan
8	Hangetsu
9	Jitte
10	Enpi
11	Gankaku
12	Jion
13	Sochin
14	Nijushiho-Sho
15	Goju Shiho-Dai
16	Goju Shiho-Sho
17	Chinte
18	Unsu
19	Meikyo
20	Wankan
21	Jiin

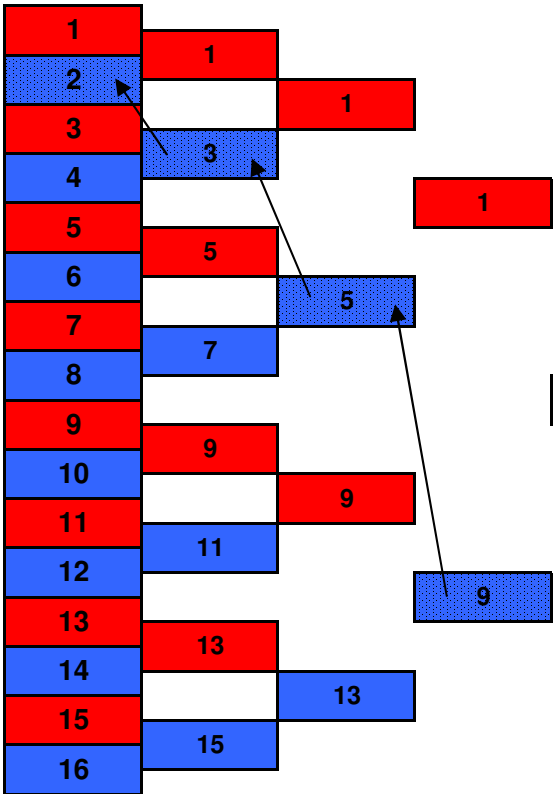
Shito-Ryu

1	Jitte
2	Jion
3	Jiin
4	Matsukaze
5	Wanshu
6	Rohai
7	Bassai Dai
8	Bassai-Sho
9	Tomari Bassai
10	Matsumura Bassai
11	Kosokun-Dai
12	Kosokun-Sho
13	Kosokun-Shiho
14	Chinto
15	Chinte
16	Seienchin
17	Sochin
18	Niseishi
19	Gojushiho
20	Unshu
21	Seisan
22	Naifanchi Shodan
23	NaifanchiNidan
24	NaifanchiSandan
25	Aoyagi (Seiryu)
26	Jyuroku
27	Nipaipo
28	Sanchin
29	Tensho
30	Seipai
31	Sanseiru
32	Saifa
33	Shisochin
34	Kururunfa
35	Suparimpei
36	Hakucho
37	Pachu
38	Heiku
39	Paiku
40	Annan
41	Annanko
42	Papuren
43	Chatanyara Kushanku



REPECHAGE MATRIX

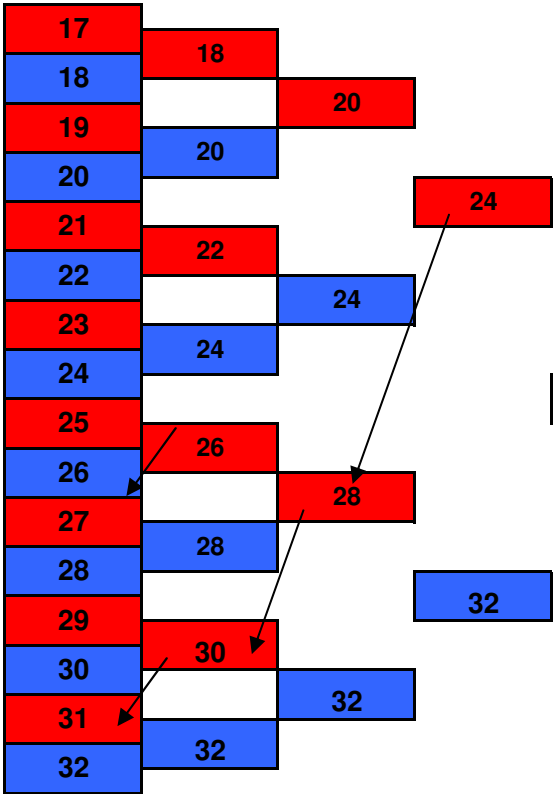
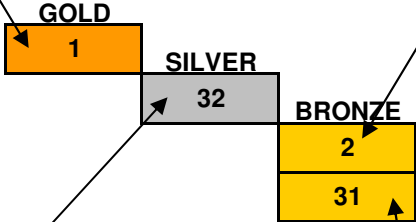
1st ROUND	2nd ROUND	3rd ROUND	4th ROUND	FINAL
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REPECHAGE FOR TOP 1/2 OF DRAW

1st ROUND	2nd ROUND	3rd ROUND	WINNER
2	2	2	2
3	5	9	2

FINAL RESULTS



REPECHAGE FOR BOTTOM 1/2 OF DRAW

1st ROUND	2nd ROUND	3rd ROUND	WINNER
31	28	24	31
30	31	31	31

Kumite

AREA :

COMPETITORS NAME												COMPETITORS NAME															
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	W	K	HC	H				C	K	HC	H					CAT 1	W	K	HC	H				C	K	HC	H
Sai Shiai												Sai Shiai															
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	RESULT	SCORE	1	2	3	4	5	6	7	8	9	10	11	12
CAT 1	C	K	HC	H				C	K	HC	H					CAT 1	C	K	HC	H				C	K	HC	H

BLUE COMPETITOR

RED COMPETITOR

A O

A K A

B L U E T E A M A O												R E D T E A M A K A															
TEAM NAME						TEAM MEMBERS NAME						TEAM NAME						TEAM MEMBERS NAME									
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT				
CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H					CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT		
CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H					CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT		
CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H					CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT		
CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H					CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H
TOTAL SCORES / RESULTS												TOTAL SCORES / RESULTS															
Deciding Bout												Deciding Bout															
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT		
CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H					CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H
TOTAL SCORES / RESULTS												TOTAL SCORES / RESULTS															
Sai Shiai												Sai Shiai															
1	2	3	4	5	6	7	8	9	10	11	12	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT	SCORE	RESULT		
CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H					CAT 1	C	K	C	K	H	CAT 2	C	K	C	K	H